## HJS Curriculum - History

## **View skills progression**



	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Year 3	Involvement in slave trade     Brunel, railways and shipping		<ul> <li>Awesome Ancestors</li> <li>Stone age, bronze age and iron age in the UK</li> <li>Development of tools, weapons, way of life – study of artefacts</li> <li>Links to Bristol – local history</li> <li>Skara Brae, Stonehenge, Leigh Woods</li> </ul>		<ul> <li>Egypt</li> <li>Chronology of classical civilisation</li> <li>Gods, mummification, pyramids</li> <li>Study of artefacts – sources of evidence</li> <li>Writing and language – hieroglyphics</li> <li>River Nile – settlement and farming</li> </ul>	
Year 4	<ul> <li>Ancient Influences</li> <li>Chronology and features of 0</li> <li>Legacy – pottery, Olympics, 0</li> <li>Legacy – invasion of Britain,</li> <li>Celts and Romans - Boudicca</li> </ul>	Roman army				
Year 5	<ul> <li>Invaders!</li> <li>Follow on from Romans – timeline 100-1066AD</li> <li>Interpretation of artefacts</li> <li>Cause and impact of migration</li> <li>Religious change from paganism to Christianity</li> <li>Political change – Anglo Saxons and Viking</li> <li>Local history – Offa, Wessex and Mercia, evidence in Bristol</li> </ul>		<ul> <li>Explorers</li> <li>Historic voyages of exploration</li> <li>Shackleton voyage to Antarctic - reasons</li> <li>Sources of evidence – artefacts, written records</li> <li>Space race – reasons, political and scientific</li> </ul>			
Year 6			<ul> <li>World War 2</li> <li>Chronology – events leading to outbreak of war</li> <li>Political leaders</li> <li>Impact of the blitz</li> <li>Living in wartime UK – rationing, blitz, air raids, evacuation</li> <li>Technology, strategy – D-Day landings</li> <li>Research and present findings – WW2 Experience exhibition</li> </ul>		<ul> <li>The Maya</li> <li>Chronology – compare with Europe</li> <li>Daily life – compare with other cultures and relate to climate/location</li> <li>Religious beliefs</li> <li>Causes of decline of civilisation</li> </ul>	